

HUMANS VERSUS ZOMBIES

This is a two-player game that pits surviving humans against ravenous zombies!

YOU WILL NEED:

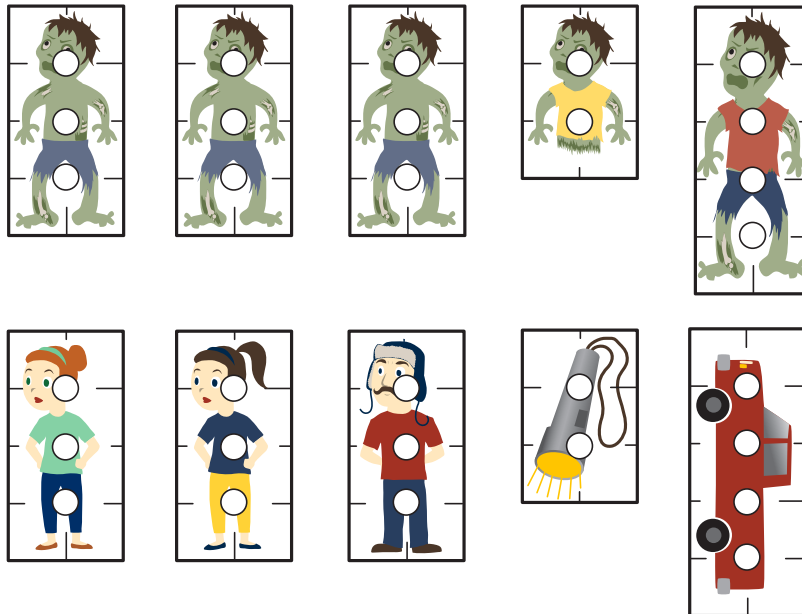
- Scissors
- Tape
- Red marker
- Black marker
- Something to place between players to hide the boards from the other side.

Remember: when calling out coordinates, the number for the x-axis always comes before the number for the y-axis. We write it out like this: (x, y)

DIRECTIONS:

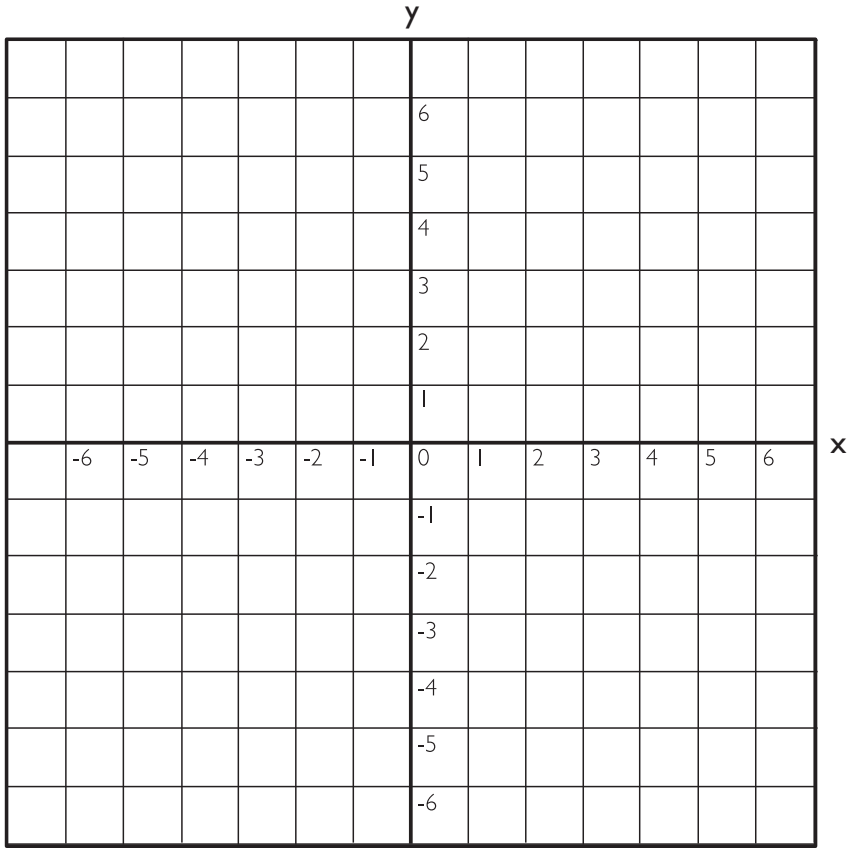
1. Cut out the game pieces so that one player has all the zombie pieces and the other player has the rest of the pieces. Tape the pieces horizontally or vertically so the dots match up with coordinates on your grid. Make sure you hide your game piece locations from your opponent!
2. Take turns guessing coordinates to find your opponent's pieces. Each player must respond to a guess with either a hit or miss statement. A hit means the coordinate called out by a player matches up with one of the circles on a piece; "edge hits" do not count.
3. If you hit one of your opponent's pieces, mark that spot on your *Opponent Board* with a red dot, and if you miss, mark the spot with a black dot.
4. If your opponent hits one of your pieces, mark the coordinate on your own board with a red dot. Once a piece has been hit on all its coordinates, that piece is out, and tell your opponent, "You got my _____!"
5. Whoever gets all of their opponent's pieces wins!

GAME PIECES:



Carefully cut these game pieces out and place them on your game board, being careful to line up the white dots with coordinates on the grid. If you need help lining the pieces up, use the guidelines on the outside of the pieces.

OPPONENT'S BOARD



YOUR BOARD

